

This game can be played in pairs or small groups. The playing cards, below, need to be printed out and cut up for each group playing and can be easily differentiated through the selection of cards used. Some players may like to add their own cards with representations of other fractions, decimals and percentages.

To play the game:

- Shuffle the cards being used and place them face down in a pile.
- Turn over the first card to reveal a fraction, decimal or percentage.
- Player 1 guesses whether the next card will be a higher or lower proportion of a whole than the one which has already been turned over.
- After guessing, the next card is turned over and placed face up on top of the previous one. If the player guessed correctly, they win 1 point. If the card turned over is equivalent to the previous card, the player wins 2 points. Points can be scored using a tally or by collecting counters.
- Play continues to the next player, who make their guess and then turns over the next card in the pile.
- The game continues until all cards have been used and the winner is the player with the largest number of points.

1%	0.01	$\frac{1}{100}$	1 hundredth	1 tenth
10%	0.1	$\frac{1}{10}$	$\frac{10}{100}$	1 half
50%	0.5	$\frac{5}{10}$	$\frac{50}{100}$	$\frac{1}{2}$